Name: _ Period:

The Story: Franky Flores wanted to raise money for his favorite charity. So, he created a series of games. The games involve throwing darts onto boards. If a dart lands within a shaded figure, it is considered a win.

Calculating the To calculate the probability of winning, a ratio has to be determined. The numerator of the ratio Probability of a is the area of the shaded figure. The denominator is the total area of the board. Win:

$$Probability of Success = \frac{area of the shaded figure}{area of the board}$$

Example:

If the board is shaped like the parallelogram to the right and it has a triangular-shaped shaded figure, we can calculate the probability of success for this game.

The area of the triangle is $(1.5 \text{ ft})(1 \text{ ft})/2 = 0.75 \text{ ft}^2$. The area of the parallelogram is $(4 \text{ ft})(5 \text{ ft}) = 20 \text{ ft}^2$.

The probability of success is 0.75 $ft^2/20 ft^2 = 0.0375$ or 3.75%.



Assignment: Calculate the probability of success (as a percent) for each game. Work must be shown. Then, do the problems on the back of this sheet.



A)	A) Arrange all of the games from the game with the best			B)	There is a quick method to arrive at the ratio of
	chance of success to the least chance of success.				success for Game 6. Explain how that quick method can be obtained.
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	Game	Success			
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C)	C) Consider a new game. Call the new game, Game 8. Game 8 is like Game 2 but it has two shaded circles instead				
	of one shaded circle. Make a diagram of Game 8 and calculate the chance of winning Game 8.				
D)) Consider a new game. Call the new game, Game 9. Design it so that the probability of success is less than 25%				
	but greater than 15%. The game has to contain at least one circle and two other shapes. Make sure the				
	dimensions are clearly labeled within a diagram.				
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